Long Term Plan: Creative iMedia

	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Year 10	**R097 Live NEA Interactive Digital Media** **Topic 1: Plan interactive digital media** Generate an original idea for the IDMP and plan the creation of the products. B-Produce relevant pre-production documents C- Identify the assets required and explain their planned used in the IDMP	**R097 Live NEA Interactive Digital Media** **Topic 2: Create interactive digital media** A- Technical skills to create, repurpose components for IDMP B -Technical skills to create IDMP	**R097 Live NEA Interactive Digital Media** **Topic 2:** B -Technical skills to create IDMP C-Techniques to export or publish IDMP	**R097 Live NEA Interactive Digital Media** **Topic 3: Testing and Reviewing IDMP** A- Techniques to test and review IDMP B- Improvements and further developments **R097 May submission** **R093 Exam** **Topics 1** -Traditional media & New media. -Job roles in the media industry. Creative, Technical, senior roles. **R097 May submission**	**R093 Exam** **Topics 1-2** -How style, content & layout are linked to the purpose. -Client requirements -Audience -Research methods -Media codes	**T093 Exam** **Topics 3-4** -Pre-production planning; work plans, mon maps, visualisation, wireframes
Assessment	**Real NEA R097 T1**	**Real NEA R097 T2**	**Real NEA R097 T2**	**Real NEA R097 T3**		
Year 11	**R094 Live NEA Digital Graphics Task 1 & 2** **Purpose & Planning of digital graphics** 1.1 Purpose, elements & design of visual identity 2.1 Graphic design and conventions	**R094 Live NEA Digital Graphics Task 2** **Create visual identity & Technical skills** 3.1 Tools & techniques of imaging editing software used to create digital graphics 3.2 Technical skills to source, create and	**R093 Exam** **Topics 1-2** -Traditional media & New media. -Job roles in the media industry. Creative, Technical, senior roles. -How style, content & layout are linked to the purpose. -Client requirements	**R093 Exam** **Topics 3-4** -Pre-production planning; work plans, mon maps, visualisation, wireframes -Legal considerations; privacy & permissions, defamation, data protection.	**R093: Revise Exam Unit**	**Course Completed**

	Properties & Techniques 2.2 Technical properties 2.3 Techniques to plan visual identity and digital graphics	prepare assets for use with digital graphics 3.3 Techniques to save and export visual identity and digital graphics Deadline R094	-Audience -Research methods -Media codes **R094 January submission**	-Intellectual property rights -Regulation, certification and classification -Health and Safety -Distribution considerations. Properties, platforms		
Assessment	**Real NEA R094 (1)**	**Real NEA R094 (2,3)**	**R093 Mock**	**R093 Mock**		